




SOUL OF DÉIMOR •

Spellweaver, Oathsworn, Unique

Start of Combat: I manifest a "Husk of Déimor".

⌚ [Exhaust] - Ready a  / .

ITA 2026 x/y

Tünde Keszerice

Brightlance Kft. TM 2026









FIRST SISTER ERAZU •

Visionary, Martyr, Unique



After an allied  dies: I may suffer -1  to draw 1 .

 - When Damage is dealt: Set it to 4.

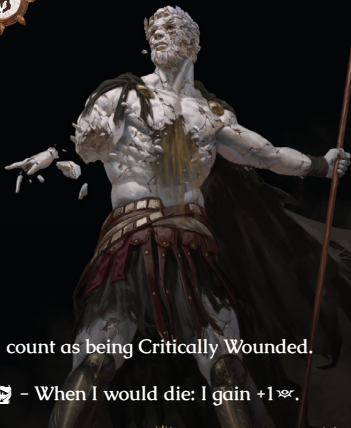




0

HUSK OF DÉIMOR •

Warrior, Husk, Token, Unique



I count as being Critically Wounded.

☠ - When I would die: I gain +1 [✂].

0

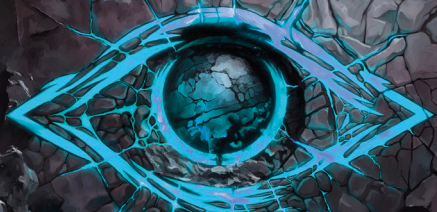


3



.

3



ARKHTIDE



0

OMEN

Martyr, Token

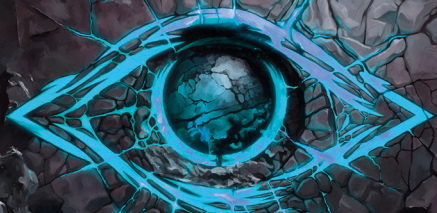
Severed

1

1

1

1



ARKHTIDE



0

OMEN

Martyr, Token

Severed

1

1

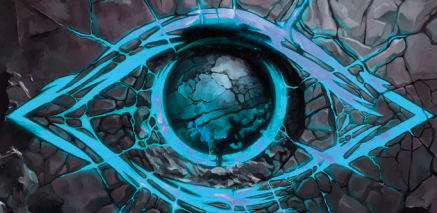
1

1

ITA 2026 x/y

Lili Rózsa

Brightlance Kft. TM 2026



ARKHTIDE



0

OMEN

Martyr, Token

Severed

1

1

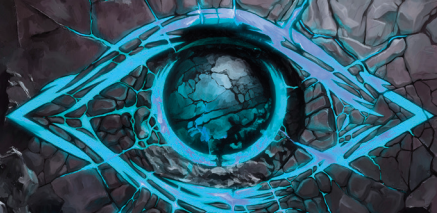
1

1

ITA 2026 x/y

Lili Rózsa

Brightlance Kft. TM 2026



ARKHTIDE





4

SISTER VELATRIS •

Warrior, Savage, Martyr, Unique



Penitent 2

⚡ - If I killed a 🔥 this Turn, I manifest an "Omen".



4



7



6



ARKHTIDE



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Warrior, Savage, Martyr, Unique



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ARKHTIDE



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Penitent 2

⚡ - If I killed a 🔥 this Turn, I manifest an "Omen".



4



7



6



ARKHTIDE



2

EPITAPH •

Visionary, Martyr, Unique

When I act: I gain **Premonition**.

⌚ - I manifest an "Omen".

1



1

2



ARKHTIDE



2

EPITAPH •

Visionary, Martyr, Unique

When I act: I gain **Premonition**.

⌚ - I manifest an "Omen".

1



1

2



ARKHTIDE

2

EPITAPH •

Visionary, Martyr, Unique

When I act: I gain **Premonition**.

⌚ - I manifest an "Omen".

1



1

2



ARKHTIDE

4

PARAGON AKREYLOR •

Warrior, Oathsworn, Unique



Paragon

I have +1.

3



4



2

7



4

PARAGON AKREYLOR •

Warrior, Oathsworn, Unique



Paragon

I have +1.

3



4



2

7



ARKHTIDE

4

PARAGON AKREYLOR •

Warrior, Oathsworn, Unique



Paragon

I have +1.

3



4



2

7



ARKHTIDE

2

HUSK OF CALDUS •

Warrior, Husk, Unique



I count as being Critically Wounded.

☠ - When I would die: I may make a ☠.

0

☠ 4

☠ •

4



2

HUSK OF CALDUS •

Warrior, Husk, Unique



I count as being Critically Wounded.

☠ - When I would die: I may make a ☠.

0

☠ 4

☠ •

4



ARKHTIDE

2

HUSK OF CALDUS •

Warrior, Husk, Unique



I count as being Critically Wounded.

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0

☠ 4

☠ •

4



ARKHTIDE

3

SHARD OF JEALOUSY •

Spellweaver, Harbinger, Unique

Metamorphosis

⌚ - Target an enemy ♔. If it has more ♠ than you, refresh 1 ♠, otherwise steal 1 ♠ from it.

2



3

6



ARKHTIDE

3

SHARD OF JEALOUSY •

Spellweaver, Harbinger, Unique

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3

6











3

SHARD OF JEALOUSY •

Spellweaver, Harbinger, Unique



Metamorphosis

 - Target an enemy . If it has more  than you, refresh 1 , otherwise steal 1  from it.



2



•  3



6



ARKHTIDE




4

SHARD OF WRATH •

Assassin, Harbinger, Unique

Metamorphosis

When I kill an enemy : Inflict -2[✖] to it.

1

 9

 .

7



ARKHTIDE




4

SHARD OF WRATH •

Assassin, Harbinger, Unique

Metamorphosis

When I kill an enemy : Inflict -2[✖] to it.

1

 9

 .

7



ARKHTIDE




4

SHARD OF WRATH •

Assassin, Harbinger, Unique

Metamorphosis

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 9

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7




ARKHTIDE






3

VOW-KEEPER MAHAARIUS •

Visionary, Oathsworn, Unique



At the start of Harvest: Set the  of all  here to 2 for this Round.

 - Choose and look at 1  in each opponent's hand.



2



 3 



6



ARKHTIDE





3

VOW-KEEPER MAHAARIUS •

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At the start of Harvest: Set the  of all  here to 2 for this Round.

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
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2



 3 



6



ARKHTIDE

1

BURNING GAZE

Curse

2

The   of bound  cannot be amplified.

-2

ITA 2026 x/y

Gergely Nagy

Brightlance Kft. TM 2026



ARKHTIDE

1

BURNING GAZE

Curse

2

The   of bound  cannot be amplified.

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ITA 2026 x/y

Gergely Nagy

Brightlance Kft. TM 2026



ARKHTIDE

1

BURNING GAZE

Curse

2

The   of bound  cannot be amplified.

-2

ITA 2026 x/y

Gergely Nagy

Brightlance Kft. TM 2026



ARKHTIDE

1

SANCTIFICATION

Blessing

2

When bound  would die: Manifest an "Omen" here.

+2



ITA 2026 x/y

Gergely Nagy

Brightlance Kft. TM 2026



ARKHTIDE

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SANCTIFICATION

Blessing

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ITA 2026 x/y

Gergely Nagy

Brightlance Kft. TM 2026




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Blessing

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ITA 2026 x/y

Gergely Nagy

Brightlance Kft. TM 2026





1

SACRED STRIKE



Technique



2



⌚ - I make  2. Before resolving, you may invoke and bind a **Blessing/Relic** to me.

[**Assassin**, 1 ] - After resolving, if the target of this  is Critically Wounded, I may kill it.



ARKHTIDE



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SACRED STRIKE



Technique



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ARKHTIDE



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ARKHTIDE




1

OMEN OF DEVOTION

Technique, Spell



2



⌚ - I manifest an "Omen".

[*Visionary*, 1[✶]] - Draw 1[⚔].



ARKHTIDE




1

OMEN OF DEVOTION

Technique, Spell



2



⌚ - I manifest an "Omen".

[*Visionary*, 1[✶]] - Draw 1[⚔].



ARKHTIDE




1

OMEN OF DEVOTION

Technique, Spell



2



⌚ - I manifest an "Omen".

[*Visionary*, 1[✶]] - Draw 1[⚔].



ARKHTIDE




2

SOUL IGNITION

Spell



4



⌚ - I may make a ♠4 even if I have no ♠.
I may kill another allied ♠ on my Realm to
increase this ♠ by +2.

[*Spellweaver*] - If this kills a ♠, I manifest an
Omen on my Realm.



ARKHTIDE

2

SOUL IGNITION

Spell

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






2

SACRED OBLIGATION

Technique

4

⌚ - Ready an allied / on my Realm.

[*Visionary*, 1 ] - Ready a  with maximum 2  cost on my Realm.






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ARKHTIDE








2

SACRED OBLIGATION

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4

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ARKHTIDE

A woman with short, light-colored hair is shown in profile, looking towards the left. Her eyes and hair are glowing with vibrant, multi-colored light trails in shades of yellow, orange, and blue. She is wearing a dark, textured jacket. The background is a dark, purple-hued space filled with faint, colorful light trails and small, dark specks, suggesting a cosmic or ethereal environment.

FADING

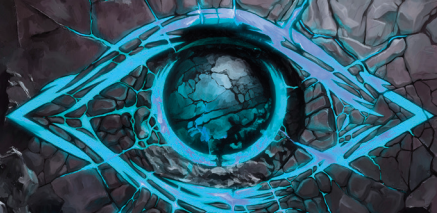
Status

At the start of Harvest: I die.

ITA 2026 x/y

Gergely Nagy

Brightlance Kft. TM 2026



ARKHTIDE



A woman with short, light-colored hair is shown in profile, looking slightly to the left. Her eyes and hair are glowing with vibrant, multi-colored light trails in shades of yellow, orange, and blue. She is wearing a dark, textured jacket. The background is a dark, purple-hued space filled with faint, glowing particles and light trails, creating a dreamlike and ethereal atmosphere.

FADING

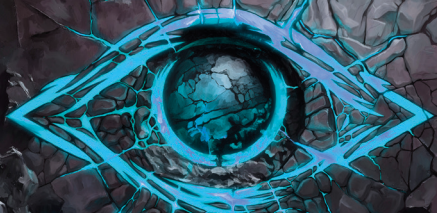
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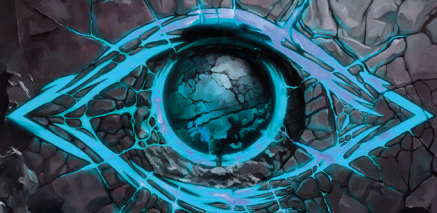
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Brightlance Kft. TM 2026



ARKHTIDE

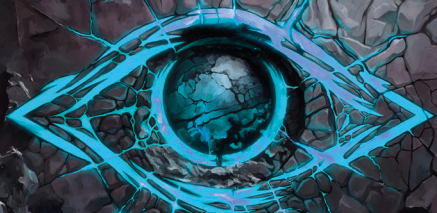




PREMONITION

Status

When I would suffer **Wound**: Negate it, then remove this and every other **Premonition**.



ARKHTIDE

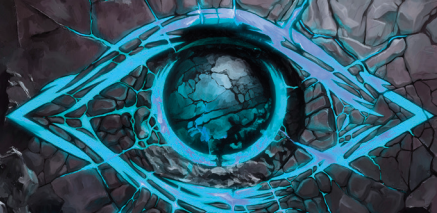




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ARKHTIDE

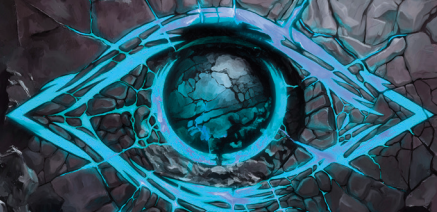




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When I would suffer **Wound**: Negate it, then remove this and every other **Premonition**.




ARKHTIDE





Harvest Bonus: Steal 2^{xx} from a .

Harvest Bonus: Steal 2^{xx} from a .




STATUE WITHOUT NAME

Gergely Nagy

ITA 2026 x/y


Brightlance Kft. TM 2026







Harvest Bonus: Steal 2^{xx} from a .

Harvest Bonus: Steal 2^{xx} from a .



1

STATUE WITHOUT NAME

Gergely Nagy

ITA 2026 x/y

Brightlance Kft. TM 2026



1





Harvest Bonus: Steal 2^{xx} from a .

Harvest Bonus: Steal 2^{xx} from a .

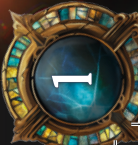


STATUE WITHOUT NAME

Gergely Nagy



ITA 2026 x/y

Brightlance Kft. TM 2026







 [2^{or}] - When a  would die:
It remains alive on 1[♥].

 [2^{or}] - When a  would die:
It remains alive on 1[♥].



BASTION'S BANNER

D. Tóth-Kolozsvári

ITA 2026 x/y

Brightlance Kft. TM 2026







☞ [1^{or}, 1^{or}] - Deal Damage to a  equal to half its
current .

☞ [2^{or}, 1^{or}] - Deal Damage to a  equal to half its
current .



THE MAW

D. Tóth-Kolozsvári

ITA 2026 x/y

Brightlance Kft. TM 2026





2

⚡ [1 ⚡] - Draw 1 ⚡.

⚡ [2 ⚡] - Draw 1 ⚡.

3

TREE OF THOUGHTS

D. Tóth-Kolozsvári

ITA 2026 x/y

Brightlance Kft. TM 2026

3



1

[2x] - Refresh 1

[3x] - Refresh 1

ECHO OF CREATION

D. Tóth-Kolozsvári

4




ITA 2026 x/y

Brightlance Kft. TM 2026

4





At the start of Harvest: Choose only one allied / to contribute its  here.

At the start of Harvest: Choose only one allied / to contribute its  here.



SKYREACH PASSAGE

D. Tóth-Kolozsvári

ITA 2026 x/y

Brightlance Kft. TM 2026







☞ [1♠] - Move an allied ♣/♠.

☞ [1♠] - Move an allied ♣/♠.



SOLOMON KEEP

D. Tóth-Kolozsvári

ITA 2026 x/y

Brightlance Kft. TM 2026





⌚ [1x] - You may invoke a ⌚.

⌚ [1x] - You may invoke a ⌚.

FORGE OF ASURIS

Gergely Nagy

ITA 2026 x/y

Brightlance Kft. TM 2026

6

2

2



ARKHÉ

Resource



ITA 2026 x/y

Soma R. Molnár

Brightlance Kft. TM 2026



ARKHTIDE

❖ ARKHÉ ❖

Resource



ITA 2026 x/y

Soma R. Molnár

Brightlance Kft. TM 2026



ARKHTIDE

❖ ARKHÉ ❖

Resource



ITA 2026 x/y

Soma R. Molnár

Brightlance Kft. TM 2026



ARKHTIDE

❖ ARKHÉ ❖

Resource



ITA 2026 x/y

Soma R. Molnár

Brightlance Kft. TM 2026



ARKHTIDE

❖ ARKHÉ ❖

Resource



ITA 2026 x/y

Soma R. Molnár

Brightlance Kft. TM 2026



ARKHTIDE

❖ ARKHÉ ❖

Resource



ITA 2026 x/y

Soma R. Molnár

Brightlance Kft. TM 2026



ARKHTIDE

ARKHÉ

Resource



ITA 2026 x/y

Soma R. Molnár

Brightlance Kft. TM 2026



ARKHTIDE

ARKHÉ

Resource



ITA 2026 x/y

Soma R. Molnár

Brightlance Kft. TM 2026



ARKHTIDE

ARKHÉ

Resource



ITA 2026 x/y

Soma R. Molnár

Brightlance Kft. TM 2026



ARKHTIDE