

EMERY KREUZ •
Assassin, Justicar, Unique



At the start of Combat: I may manifest a "Thornwire Trap".

⏸ - Trigger the effect of an allied **Trap**. If it would be destroyed, I may prevent it by paying its ⚡ cost.

2 3 1

ITA 2026 x/y Dat Tuan Phan Brightlance Kft. TM 2026

THALIE LA ROUGE •
Marksman, Justicar, Unique



When you amplify the Damage of a ⚡: It gains an additional +1.

⚡[1 ⚡] - When Damage is dealt: halve it.

1 5

ITA 2026 x/y Dat Tuan Phan Brightlance Kft. TM 2026



5 **GREGORY BRANDMAYR** •
Warrior, Savage, Justicar, Unique



Collector 1

⚡ - When a ⚡ on my Realm is destroyed: Ready me and heal 1 on me.

4 6 8

ITA 2026 x/y Dat Tuan Phan Brightlance Kft. TM 2026

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Warrior, Savage, Justicar, Unique



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ITA 2026 x/y Dat Tuan Phan Brightlance Kft. TM 2026

3 **JUSTICAR FENN** •
Marksman, Spellweaver, Justicar, Unique



⏸ - I make a ⚡.

2 3 4

ITA 2026 x/y D. Toth-Kolozsvári Brightlance Kft. TM 2026

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Marksman, Spellweaver, Justicar, Unique



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ITA 2026 x/y D. Toth-Kolozsvári Brightlance Kft. TM 2026

2 EXACTOR STEINER •
Marksman, Justicar, Unique

☘ - If I inflicted Wound to an enemy ♣/♠ this Turn, it must discard 1 ♣.

2 1 3 3

ITA 2026 xly Gergely Nagy Brightlance Kft. TM 2026

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ITA 2026 xly Gergely Nagy Brightlance Kft. TM 2026

2 MASTER ODON •
Visionary, Justicar, Unique

You may invoke **Traps** as ☘ during Combat.

☘ - I manifest a "Thornwire Trap".

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ITA 2026 xly D. Toth-Kolozsvári Brightlance Kft. TM 2026

2 ARCANIST LYA •
Spellweaver, Justicar, Unique

When I act: I gain **Premonition**.

☘ - The next time this Turn a ♣/♠ is made by another allied ♣/♠ on my Realm, all Damage of that ♣/♠ is amplified.

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Marksman, Justicar, Unique

When the Damage of my is amplified, it gains an additional +1.

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ITA 2026 x/y D. Tóth-Kolozsvári Brightlance Kft. TM 2026

3 DOLMURGA •
Assassin, Savage, Justicar, Unique

3 5 5

ITA 2026 x/y Gergely Nagy Brightlance Kft. TM 2026

3 DOLMURGA •
Assassin, Savage, Justicar, Unique

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ITA 2026 x/y Gergely Nagy Brightlance Kft. TM 2026

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ITA 2026 x/y Gergely Nagy Brightlance Kft. TM 2026

0 THORNWIRE TRAP **0**
Trap, Token

At the end of Combat: Deal 2 Damage to the bound . Destroy this .

-1 -1

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ITA 2026 x/y Gergely Nagy Brightlance Kft. TM 2026

0 PORTAL TRAP 1
Trap

Ambush

After bound ♣ is inflicted Wound: You may choose one:

- move it. Destroy this ♣.
- return this ♣ to your hand.

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ITA 2026 x/y D. Toth-Kolozsvári Brightlance Kft. TM 2026

2 STORMBURST TRAP 4
Trap

Ambush

At the end of Combat: Deal 5 Damage to the bound ♣. Destroy this ♣.

[1 ⚡] - If you have an *Assassin* here, increase this Damage by +1.

ITA 2026 x/y D. Toth-Kolozsvári Brightlance Kft. TM 2026

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ITA 2026 x/y D. Toth-Kolozsvári Brightlance Kft. TM 2026

1 RUNE OF FORESIGHT 2
Blessing

Bound ♣ gains *Visionary* Trait.

When bound ♣ makes a ♣/♠ or moves: It may spend 1 ⚡ to gain *Premonition*.

ITA 2026 x/y D. Toth-Kolozsvári Brightlance Kft. TM 2026

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ITA 2026 x/y D. Toth-Kolozsvári Brightlance Kft. TM 2026

0 SPECTRAL HOUND Spell 1



⚡ - I make a ⚡1.

[Spellweaver, 1[✳]] - This ⚡ gains +1.

ITA 2026 x/y D. Tóth-Kolozsvári Brightlance Kft. TM 2026

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ITA 2026 x/y D. Tóth-Kolozsvári Brightlance Kft. TM 2026

1 MINDSHATTER FRAG Technique 2



⏳ - I make a ⚡2.

[Marksman, 1[✳]] - This ⚡ ignores 2 \heartsuit and if this ⚡ kills a \heartsuit , it must discard 1 \heartsuit .

ITA 2026 x/y D. Tóth-Kolozsvári Brightlance Kft. TM 2026

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ITA 2026 x/y D. Tóth-Kolozsvári Brightlance Kft. TM 2026

2 FALL BACK Technique 3



🛡️[2[✳]] - When Damage is dealt to me: Fully block it.
If I am a \heartsuit , move me to another Realm.
If I am a \heartsuit , move me to Safe Zone.

ITA 2026 x/y Gergely Nagy Brightlance Kft. TM 2026

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ITA 2026 x/y Gergely Nagy Brightlance Kft. TM 2026



FADING
Status

At the start of Harvest: I die.

ITA 2026 x/y Gergely Nagy Brightlance Kft. TM 2026



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ITA 2026 x/y Gergely Nagy Brightlance Kft. TM 2026



PREMONITION
Status

When I would suffer Wound: Negate it, then remove this and every other **Premonition**.

ITA 2026 x/y Gergely Nagy Brightlance Kft. TM 2026



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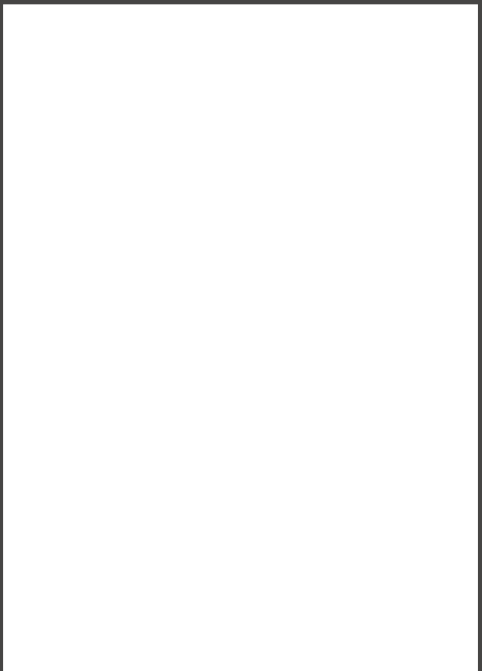
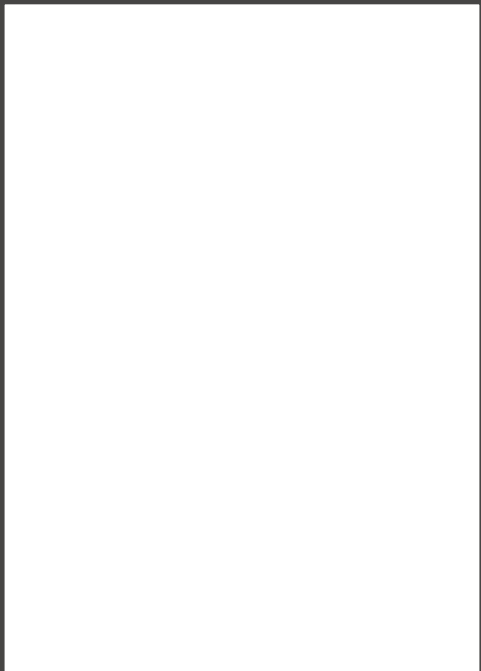
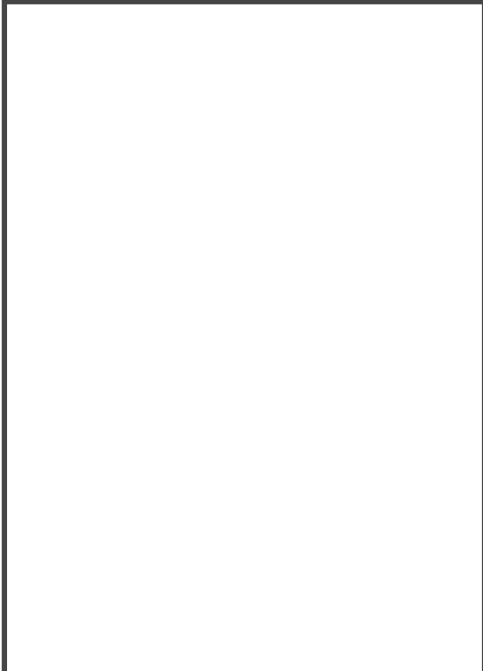
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ITA 2026 x/y Gergely Nagy Brightlance Kft. TM 2026



Harvest Bonus: Steal 2^{scr} from a .

1

STATUE WITHOUT NAME
Gergely Nagy

ITA 2026 xly Brightlance Kft. TM 2026

1

Harvest Bonus: Steal 2^{scr} from a .

1

STATUE WITHOUT NAME
Gergely Nagy

ITA 2026 xly Brightlance Kft. TM 2026

1

7

4

At the start of Harvest:
Double the of a here.

CORONATION
D. Tóth-Kolozsvári

ITA 2026 xly Brightlance Kft. TM 2026

4

1

2^{scr} - Refresh 1 .

3^{scr} - Refresh 1 .

4

ECHO OF CREATION
D. Tóth-Kolozsvári

ITA 2026 xly Brightlance Kft. TM 2026

4

9

1 - Gain 1^{scr}.

1 - Gain 1^{scr}.

4

FORGOTTEN TEMPLE
D. Tóth-Kolozsvári

ITA 2026 xly Brightlance Kft. TM 2026

4

6

At the start of Harvest: Choose only one allied to contribute its here.

3

SKYREACH PASSAGE
D. Tóth-Kolozsvári

ITA 2026 xly Brightlance Kft. TM 2026

3

3

1^{scr}, 1 - Draw the top of your Chronicle.

2^{scr}, 1 - Draw the top of your Chronicle.

3

SUNKEN RUINS
D. Tóth-Kolozsvári

ITA 2026 xly Brightlance Kft. TM 2026

3

2

1^{scr}, 1 - Deal Damage to a equal to half its current .

2^{scr}, 1 - Deal Damage to a equal to half its current .

4

THE MAW
D. Tóth-Kolozsvári

ITA 2026 xly Brightlance Kft. TM 2026

4

2

1^{scr} - Draw 1 .

2^{scr} - Draw 1 .

3

TREE OF THOUGHTS
D. Tóth-Kolozsvári

ITA 2026 xly Brightlance Kft. TM 2026

3



ITA 2026 x/y Soma R. Molnár Brightlance Kft. TM 2026



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