

The main image of the card features a character named Zhou Xuanmo, a warrior with white hair and a red scarf, in a dynamic pose holding a sword. In the top left corner, there is a green-bordered circle containing the number 5 and a small flame icon. The background is a dark, stormy sky with lightning.

ZHOU XUANMO  
Warrior, Youxia

Evasion

⚔️ | 2 ⚔️ | - I make a ⚔️<sub>3</sub> against all enemy  
👑 / 🔥 on my Realm, then I may move.

5

⚔️ 8 ⚡ •

6

ITA 2026 xly

Tünde Keszerice

Brightlance Kft. TM 2026

**3** VENGEANCE INCARNATE  
Warrior, Echo

When I am invoked: I gain **Fading**.

♣ - When I kill a ♠: Remove all **Fading** from me.

5 6 ⚡ · 3

ITA 2026 x/y Gergely Nagy Brightlance Kft. TM 2026

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**2** YUE GUIHA  
Spellweaver, Tianren

♣ - A ♠ that I wounded this Turn gains **Fading**.

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ITA 2026 x/y Gergely Nagy Brightlance Kft. TM 2026

**2** GHOST KING OF SNOW  
Savage, Echo, One of Many

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While there are no other allied ♠/♣ on my Realm, I am immune to **Fading** and have +1♣.

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**1** FIERCE DRAGONBEAST  
Savage, Echo, One of Many

When I am invoked: I gain Fading.

3 3 3

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**2** SPECTRAL GUARD **4**  
Blessing, Ancestor

When Damage is dealt to bound ☹ that is less than its ☹: It gains +1☹ this Turn.

+2 +2 +2

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**2** SILENT CROSSING **4**  
Spell

☹ - Reverse an allied ☹.

[1 ✖] - If you have a **Visionary**, draw 1☹.

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SOLID FORM

Spell

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☹ - Remove a **Fading** from a ☹.

[1☹] - If you have a **Spellweaver**, you may remove a **Fading** from the same ☹.

ITA 2026 x/y    Gergely Nagy    Brightlance Kft. TM 2026

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GRASPING REALITY

Technique

2

☹ - An allied ☹/☹ makes a ☹2. If this ☹ wounds the defender, remove a **Fading** from the attacker.

[1☹] - If it is a **Warrior**, give this ☹+1.

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0

TRIUMPH OF SPIRIT

Technique

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☹ - The next time this Turn an allied ☹/☹ makes a ☹/☹, give the ☹/☹ +1, or +2 if it has more ☹ than the defender.

[1☹, 2☹] - If it is a **Warrior**, ready it.

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